

## **STUDENT SURVEY** | "libraries = education"

**Extended reality (XR)** is an umbrella term used to describe real and virtual environments created with technology. Extended reality includes **augmented reality (AR)** and **virtual reality (VR)**. Virtual reality creates a new digital environment that the user enters, creating a feeling of immersion and presence (being there).

• •		Other (please sp	ecify)	
How old are you?_				
Did using XR help yo	ou understand the	e topic you studied? (	circle one)	
Yes, definitely!	Yes.	Not sure.	Not really.	No.
Why do you think tha	t is?			
	se your interest in		· · · · · · · · · · · · · · · · · · ·	
Yes, definitely!	Yes.	Nor sure.	Not really.	No.
Why do you think that	is?			
Do you feel that you	u learned somethi	ing helpful today? (ci	rcle one)	
Yes, definitely!	Yes.	Not sure.	Not really.	No.
Do you feel more co	onfident about wh	nat you just learned?	(circle one)	
Yes, definitely!	Yes.	Not sure.	Not really.	No.
Are you more awar	e of the resources	and services provide	ed by the library? (circle	e one)
Yes, definitely!	Yes.	Not sure.	Not really.	No.
	Did using XR help yet Yes, definitely!  Why do you think that Yes, definitely!  Why do you think that Yes, definitely!  Do you feel that you Yes, definitely!  Do you feel more con Yes, definitely!	How old are you?  Did using XR help you understand the Yes, definitely! Yes.  Why do you think that is?  Did using XR increase your interest in Yes, definitely! Yes.  Why do you think that is?  Do you feel that you learned somether Yes, definitely! Yes.  Do you feel more confident about when Yes, definitely! Yes.  Are you more aware of the resources	StudentLifelong learnerOther (please specific place of the resources and services provider specific place)  Lifelong learnerOther (please specific place of the resources and services provide specific place)  Lifelong learnerOther (please specific place)  Lifelong learnerOther (please specific place)  Lifelong learnerOther (please specific place)  Not sure.  Not sure.  Lifelong learnerOther (please specific place)  Not sure.  Not sure.	### Did using XR help you understand the topic you studied? (circle one)  Yes, definitely! Yes. Not sure. Not really.  Why do you think that is?  Did using XR increase your interest in the topic you studied? (circle one)  Yes, definitely! Yes. Nor sure. Not really.  Why do you think that is?  Do you feel that you learned something helpful today? (circle one)  Yes, definitely! Yes. Not sure. Not really.  Do you feel more confident about what you just learned? (circle one)  Yes, definitely! Yes. Not sure. Not really.  Are you more aware of the resources and services provided by the library? (circle one)

- 8. What did you like most about this program?
- 9. What could the library do better to help you learn more?